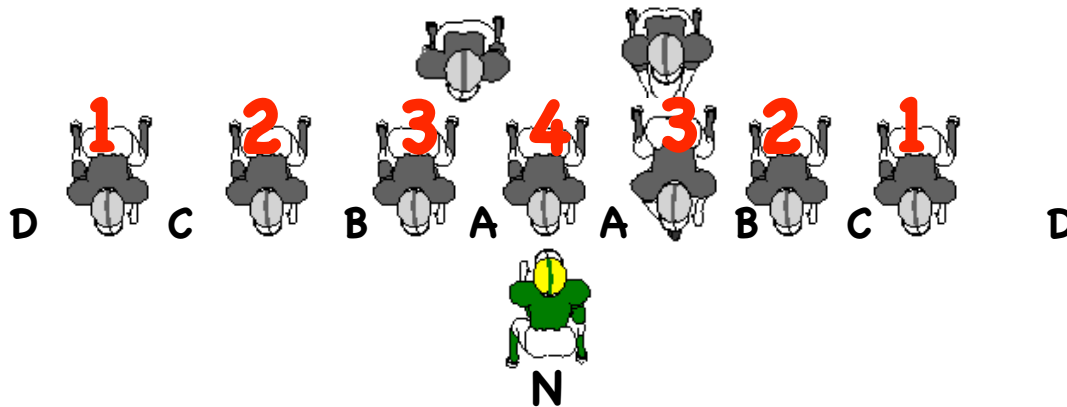
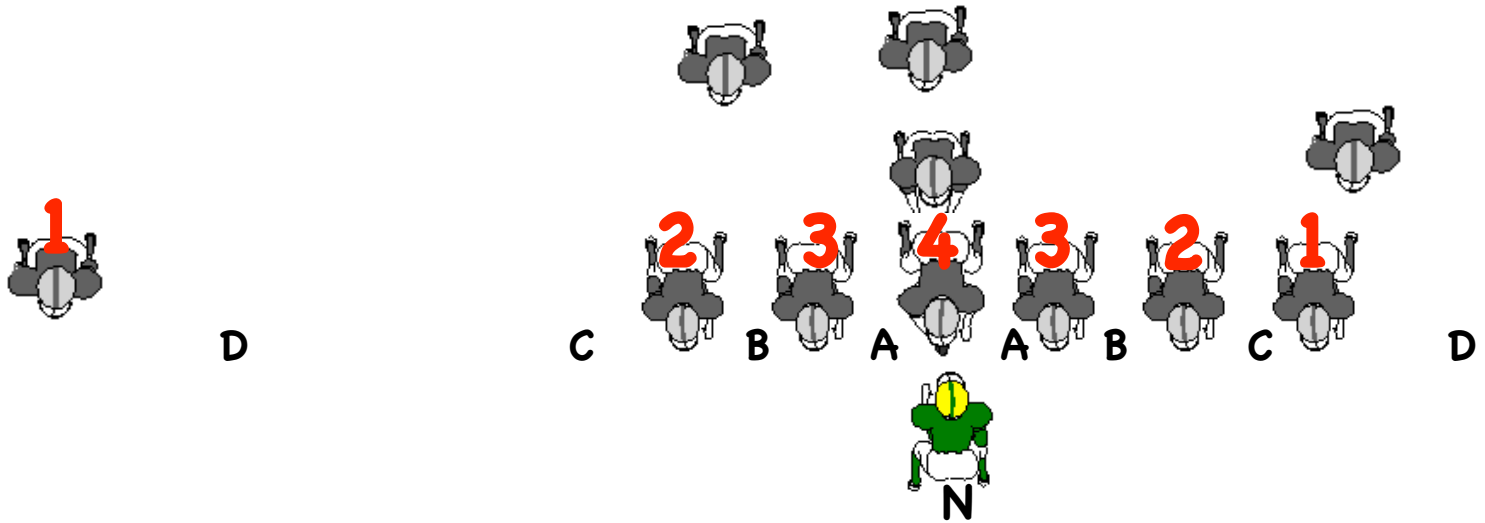


46 Panther Defense

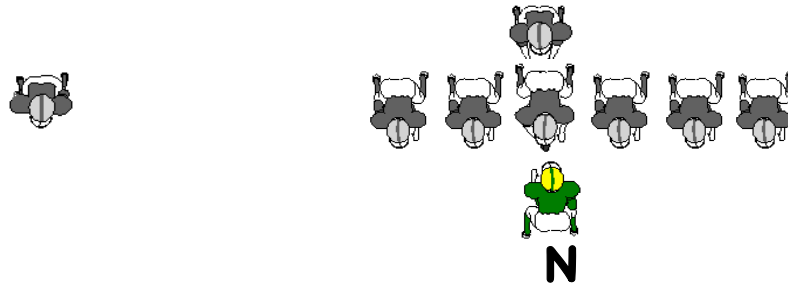


Gap Labeling

Nose guard Always Counts 4 Men From End Man on LOS
(The Snapper is not Always the Center of the Line!)



Nose Guard

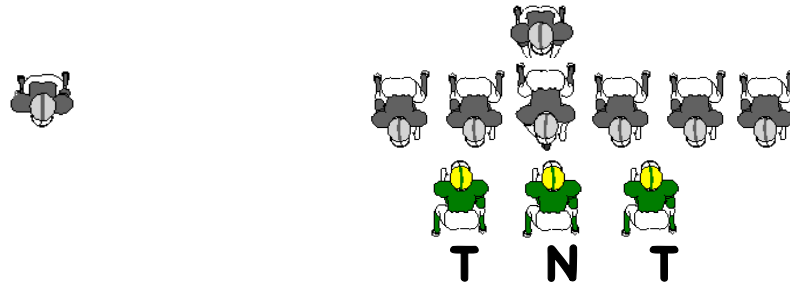


- Align in a 0 technique, crowding the ball head up from the center.
- In base call, you attack the center, stand him up and play “peek-a-boo” or “hit and hunt” to the ball. Your responsibility is the play side A gap.
- In blitz situation, shoot proper gap, use swim or rip to defeat centers block.
- Read the centers block and use hips to cross face to proper gap. Never run around the block.
- Split the double team by fighting pressure and working hips into the guard.
- If defeated “die in the hole” don’t get driven back into linebackers

Key drills for the Nose guard

- One on one- defeat reach, drive and cut blocks
- Two on one- defeat combo and double team block attempts
- Bolt technique, instant penetration. Work with lbers on blitz calls.
- Goal line or "nuke" technique. Driving low thru the crotch of the center.
- Contain drills with des for "nick" stunt

defensive Tackles

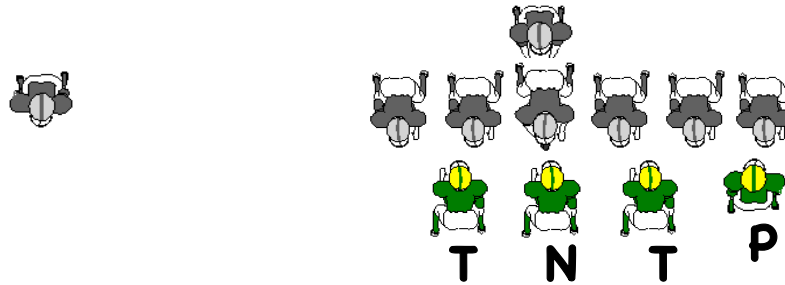


- Align with inside ear to outside ear of the offensive guard.
- Attack the outside shoulder of the guard
- Deny jump thru blocks, never allow the guard a clean shot on your linebacker
- Deny reach block- never allow the guard to get outside leverage on you. Work your hips up field. Maintain b gap control.
- If the guard attempts to pull away, follow that outside shoulder. Do not over penetrate, instead follow the guard down the los to the ball carrier.
- Use swim or rip moves to defeat centers attempts to block back for pulling guard.
- If you are unblocked, as guard steps down, defeat the trap by squeezing down as you attack the guards outside shoulder. Make contact with the guard to prevent an easy double on the nose.

Key drills for defensive Tackles

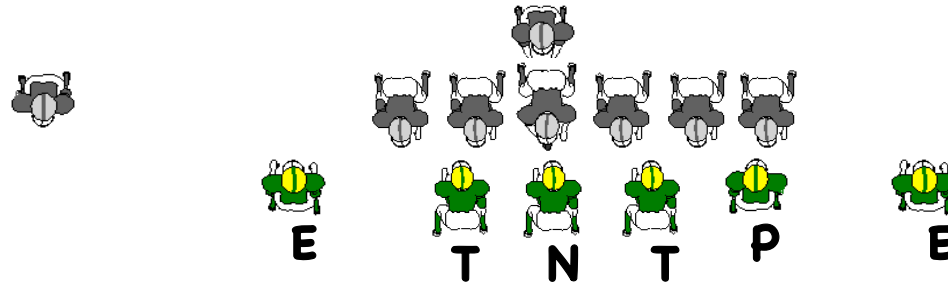
- 5 on 3 drill- fight pressure with pressure.
- Deny the reach block
- Deny the jump thru block
- Squeeze the trap
- Defeat and split the double team
- Bolt technique- instant penetration
- Bear crawl technique- low to heels of guard
- ***emphasize attacking and making contact with the guards outside shoulder!

PANTHER (7 tech 1ber)



- Declare formation strength- Strong Right or Strong Left.
- Align with outside foot splitting the crotch of the TE. Feet staggered with inside foot up, outside foot back at approximately a 30 degree angle. Hands are up and ready to strike the TE in the sternum.
- Deny the TE a free release and never allow an inside release. Always redirect outside and down the los. Each play is an opportunity to be more hated than the last.
- You play with "inside arm free". Never be scooped or driven out of the c gap. Fight pressure with pressure. Be the nastiest player on the field. You are the reason we run this defense. You are the terminator.
- When given the opportunity to blitz, do so with an appetite for destruction. Destroy all blockers between you and the ball.
- If the TE attempts to go out for a pass, delay his route and cover him man to man.

defensive Ends

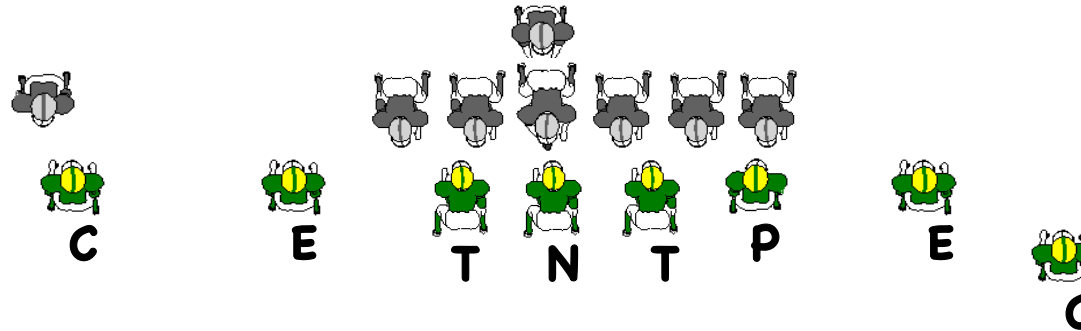


- Align with inside foot up- 1.5 to 2 yards outside of the tackle or TE to your side.
- Be instantly aware of any flanking offensive player (i.e., wing or wr with a small split)
- Be instantly aware of any potential crack back block
- Key the near foot of the near back. If he steps laterally prepare for sweep, if he steps toward the line, prepare for kick out.
- Always force the ball, keep the ball to your inside, maintain outside leverage on blockers.
- Getting a great take off is VERY IMPORTANT. Watch the ball from the corner of your eye and take off with a burst into the backfield, you are reading the play and attacking the ball on your first two steps. Make plays that other players can only dream about.
- Always cross the face of any blocker, never allow a blocker to get his head to your outside shoulder and arm. Use the dip and rip move to maintain proper position and defeat the blocker.

defensive Ends continued

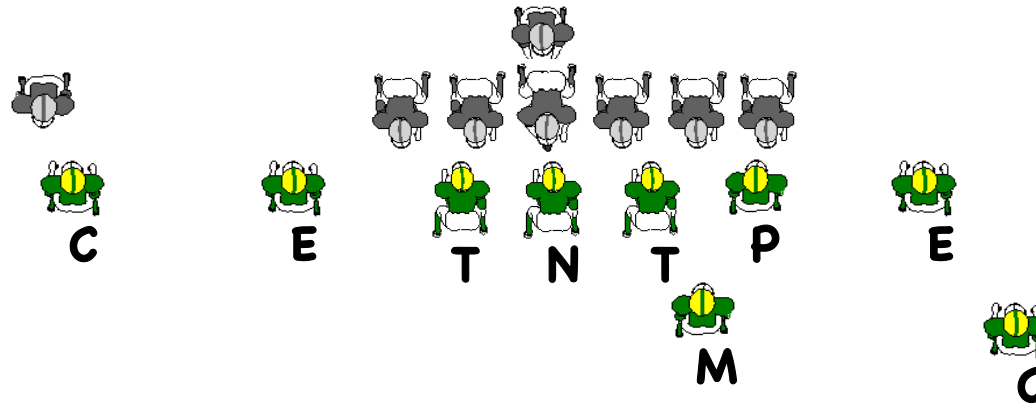
- Be in on every tackle- never rest!
- When both backs go away, you must assume it's a bootleg or reverse or counter. Be prepared to make a quick move inside on the counter or a quick move upfield to stop the QB on a keeper. Never allow the QB outside of you.
- Do not bite inside, never show your numbers to the inside of a formation. Keep them upfield.
- Squeeze down on all counters and off tackle runs. Never be blown out. Be a wrecking ball!
- If QB shows option, destroy him. Make him pitch.
- In a **crash** call, align with outside foot up, angle in toward the fullback, attack the area directly behind the TE or TACKLE to your side, do not over penetrate, refuse to be kicked out, tackle all inside runs or plays to the other side for a loss.
- In a **"claw"** call, align with inside foot up, angled at the inside shoulder of the TE. Attack and neutralize his attempts to block you before making your way into the backfield. Get a good shot on the TE.

Corners



- Align, inside shade on the #1 receiver to your side. Remember, 5 guys have to cover 5 guys. You always have a man.
- Stance is designed to deny the inside release. Ignore outside fakes and prepare to jam and ride all inside routes. Deny inside release and redirect outside and down the los. If your receiver is going deep, play inside trail technique.
- If your man runs a pass pattern, smack him, force his route to the outside, play inside trail technique, focus on his eyes and hands. Use your hand to break up the pass by separating his hands. keep your outside arm free to make the tackle.
- In the event that "Panther" chooses to cover the only receiver on your side, then you must apply the corner over rule unless there is a "full" call by the mike backer.
- If your man blocks or attempts to run you off. Quickly find the ball, and leverage it back to the inside. Do not, ever, allow the sideline to the ball carrier.
- If you read crack back block, you must quickly alert the E, then assume force role. Become a big hitter! Replace a down blocking wing!

Mike linebacker

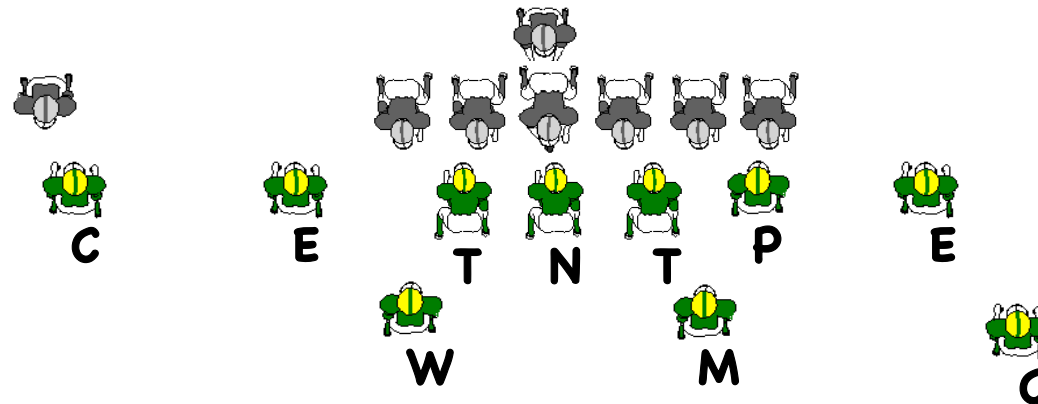


- **ALIGNMENT**
- Ace/empty sets- head up over center 4 yards deep
- deuce/full house sets- align head up over strong tackle, 4 yards deep.
- **KEYS**
- First identify backfield strength, formation strength.
- First step is with fullbacks(near back) first step
- Pick up on alarms such as guards pulling away. Yell "pull!!!" if this happens.

Mike linebacker reactions

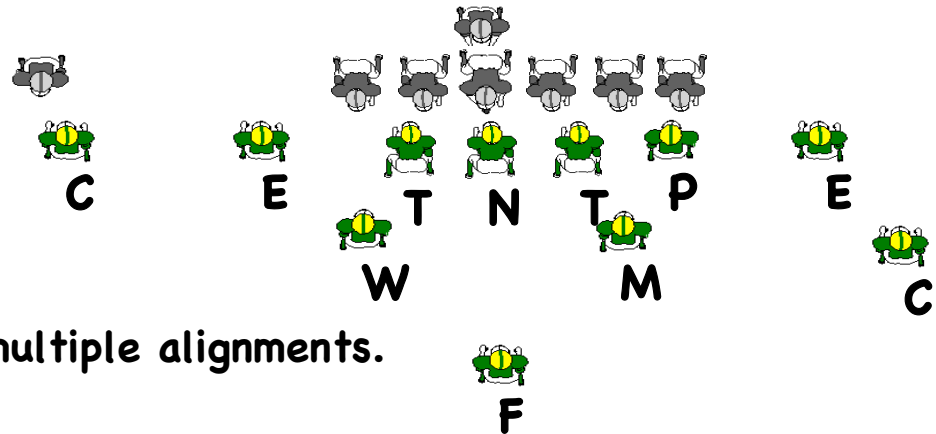
- If the near back attacks the los, attack him and meet him in the backfield, blow him up. If he is a ball carrier, tackle him. If he is a blocker, keep outside leverage and drive him into the runners path. Do not hesitate! Get psycho!
- If you read flow away, as you step with fullback, check thru near a gap for possible counter, reverse or trap. Pursuit with eye for cut back. If there are two pullers, play under the second puller.
- If you read flow to, attack through the first open window. Play over any pullers.
- Your pass responsibility is "first back out to your side"...the backs can and often do cross. Be prepared for it. Never allow a potential receiver to cross your face, knock him down.
- If it appears that your near back is pass blocking, rush the passer!
- Be sure to be in on every tackle. That's a linebackers rule.
- Never take a hit, only dish them out.
- Every play is an opportunity to be more hated than the last.

Will linebacker



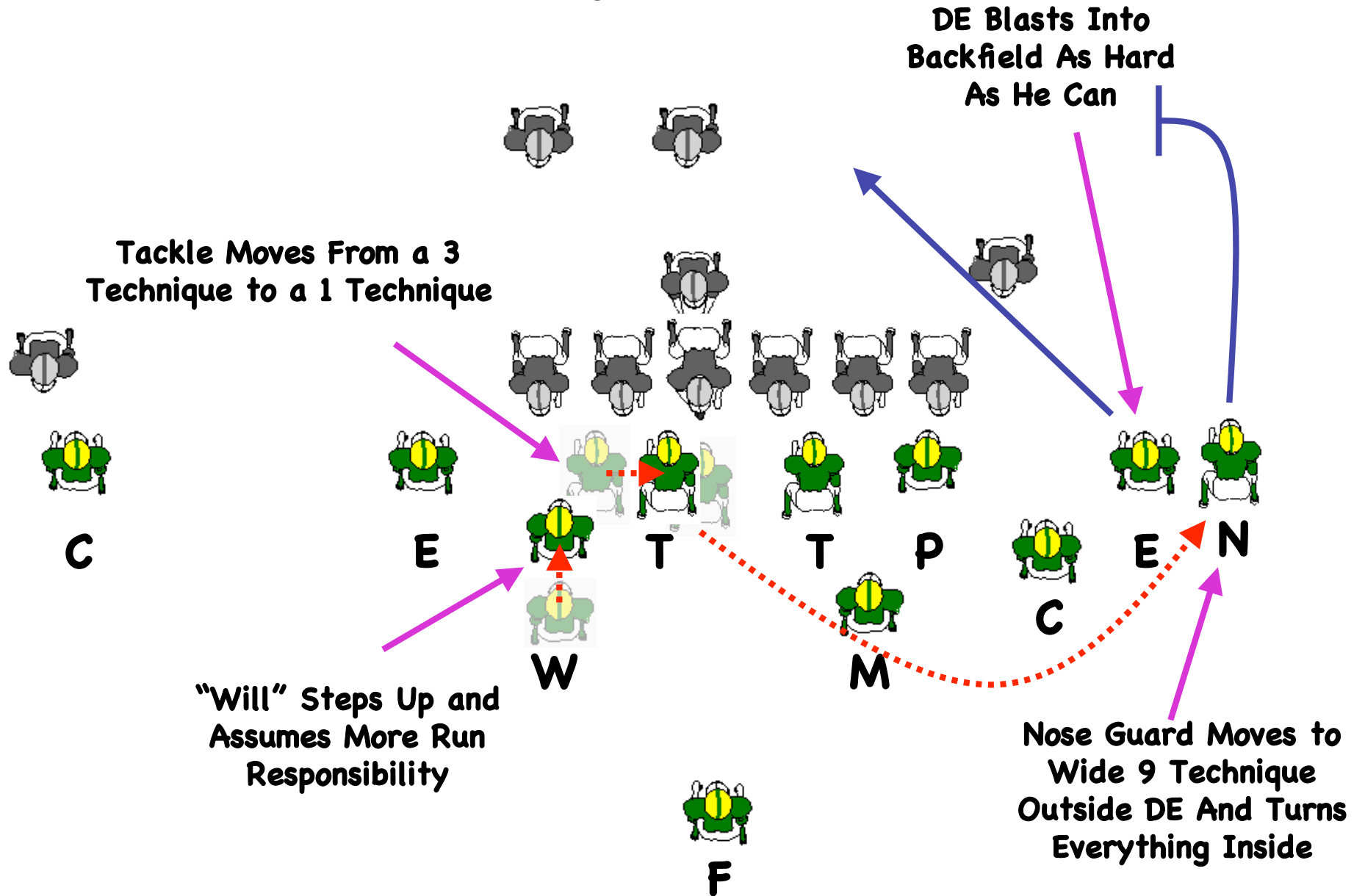
- You are the adjuster. You must respond to any uncovered receivers in an ace set.
- Your base alignment is 4 yards deep, head up on the weak side offensive tackle.
- Key thru the near guard to the near back.
- If the near back attacks the los, attack him, blow him up. If he is a blocker, drive him into the runners lane while maintaining outside leverage.
- If he is the runner, drop him for a loss.
- Key the fullback or near backs first step. If you get a "flow away" read, then check thru the near a gap for possible counter and pursuit with an eye for the cutback.
- If you get flow to, play over any pullers. If you get flow away, play under the pullers.
- Your pass responsibility is "first back out to your side". Be prepared as backs often cross. Never allow a potential receiver to cross your face. Knock him down.
- If your near back appears to be pass blocking then rush the passer.
- Be sure to be in on every tackle. That's a linebackers rule
- Every play is an opportunity to be more hated than the last.
- Never take a hit, just dish them out!

free safety/free backer

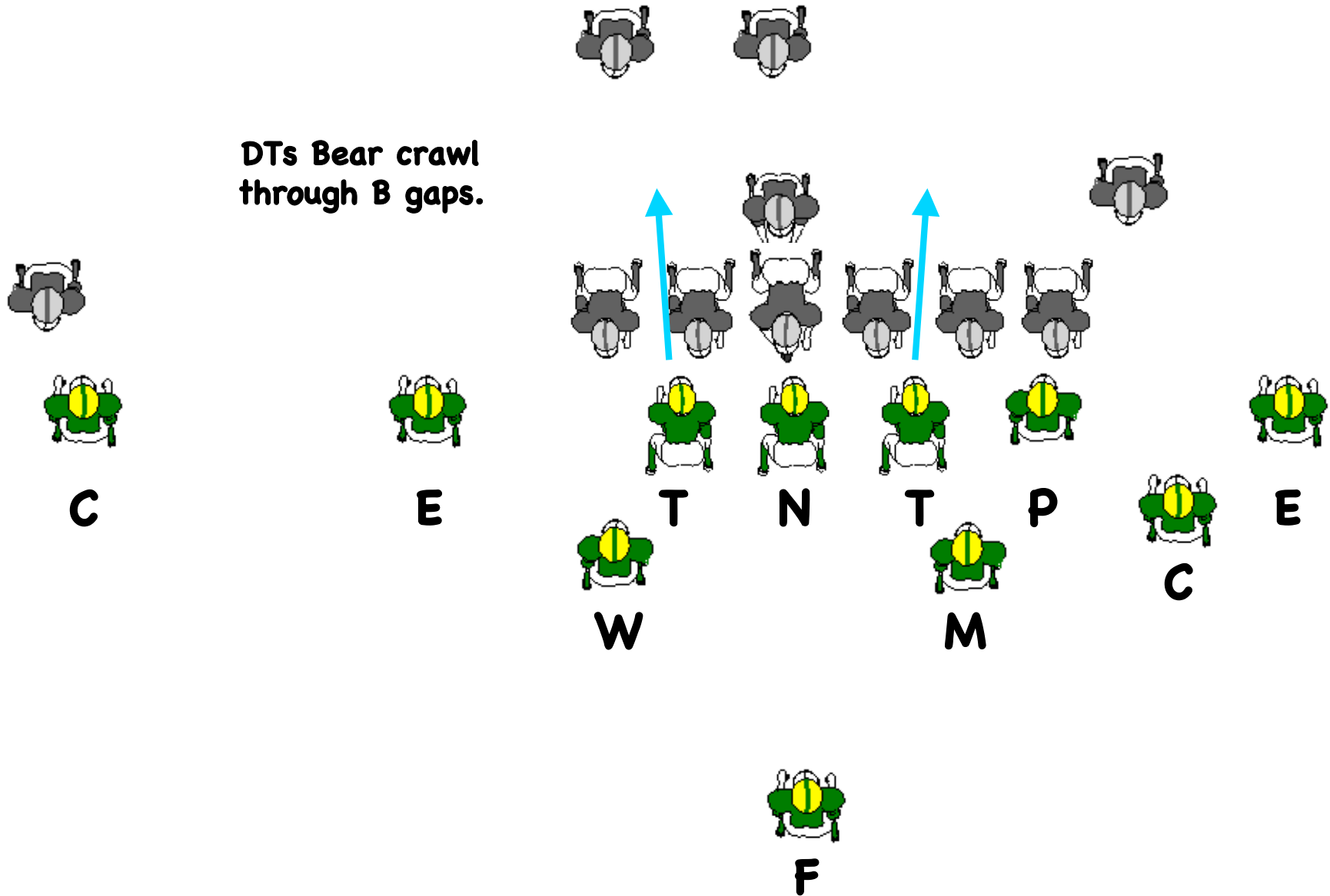


- You are the rover, you will play in multiple alignments.
- Your base alignment is;
- 10 yards deep versus two wr sets
- 8 yards deep versus one wr sets
- 6 yards deep versus 0 wr sets
- Shade over the weak side guard.
- In a "tough" alignment, you are a linebacker. You will play no deeper than 6 yards. You will be in on every tackle. That's a linebackers rule.
- You will not backpedal at the snap. You key the ball. You will shuffle toward the flow. If you read that the qb has bootlegged attack him full bore with the intention of forcing a fumble with a fierce collision.
- If you read that the qb has handed off, run into the play with the intention of forcing a fumble with a fierce collision.
- When given an opportunity to blitz, make sure you are a difference maker. Blow up everything in your path and be in on every tackle.

"NICK Right" Call Wing-T Offense

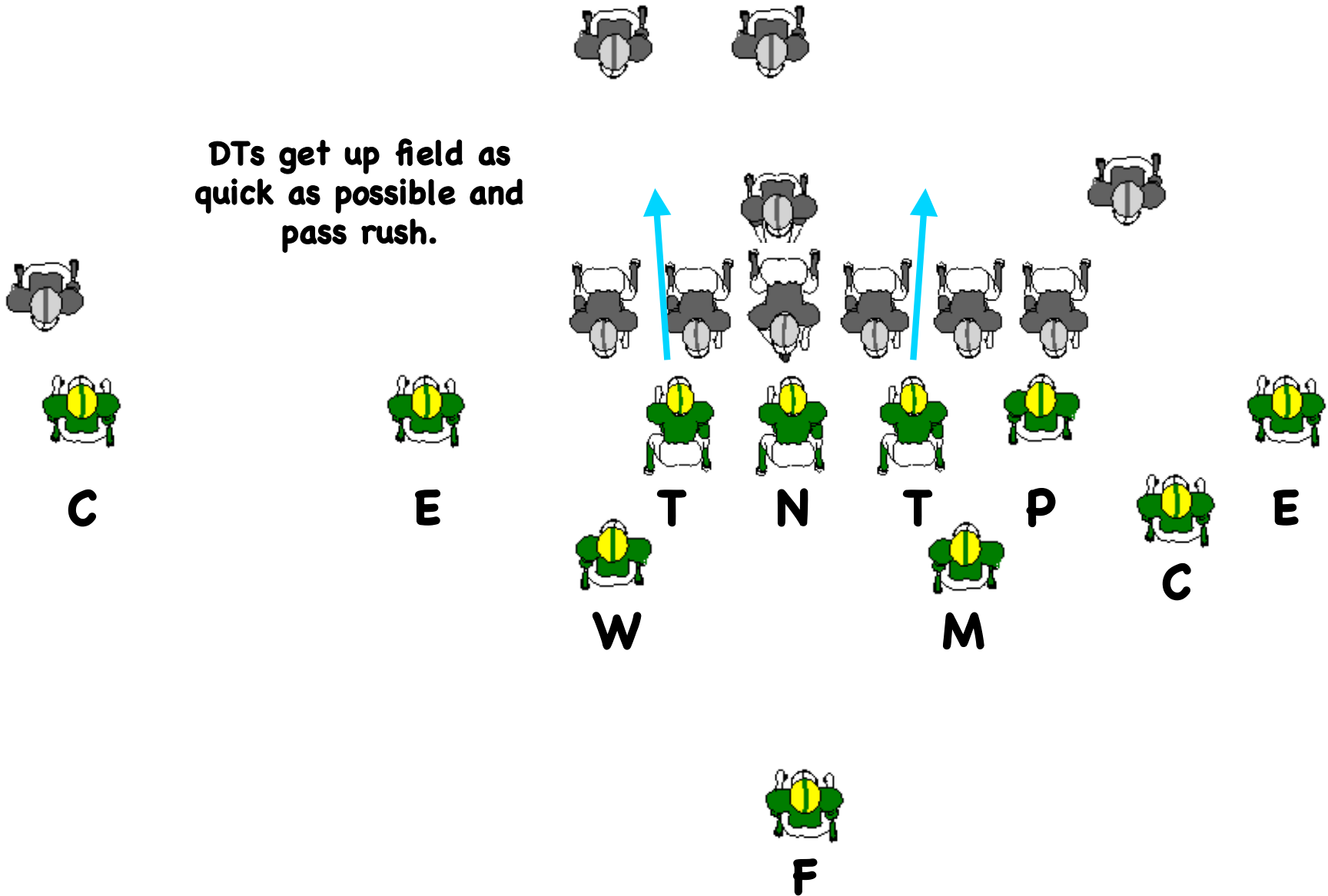


"Bear Call" Wing-T Offense



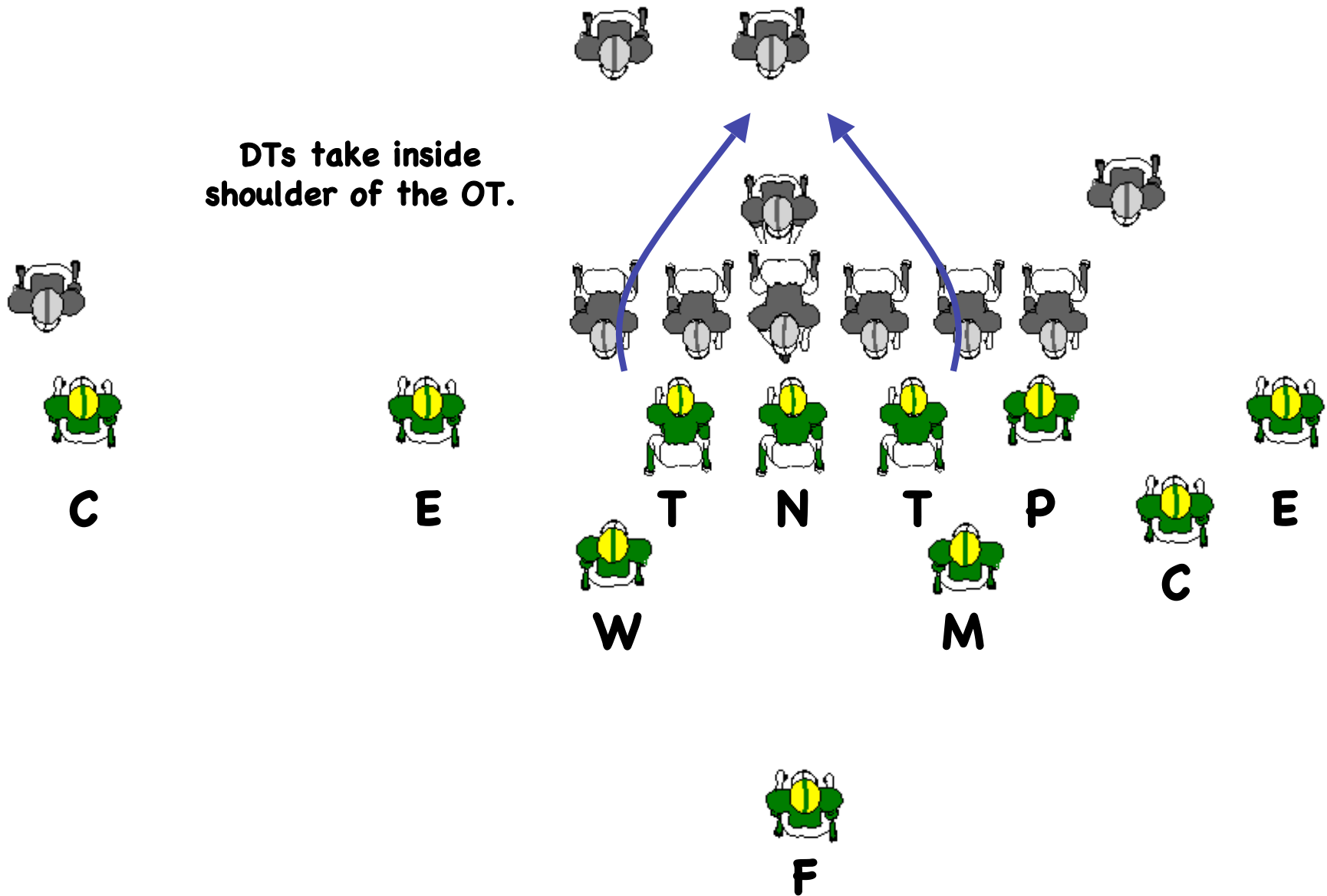
"Bolt Call" Wing-T Offense

DTs get up field as
quick as possible and
pass rush.

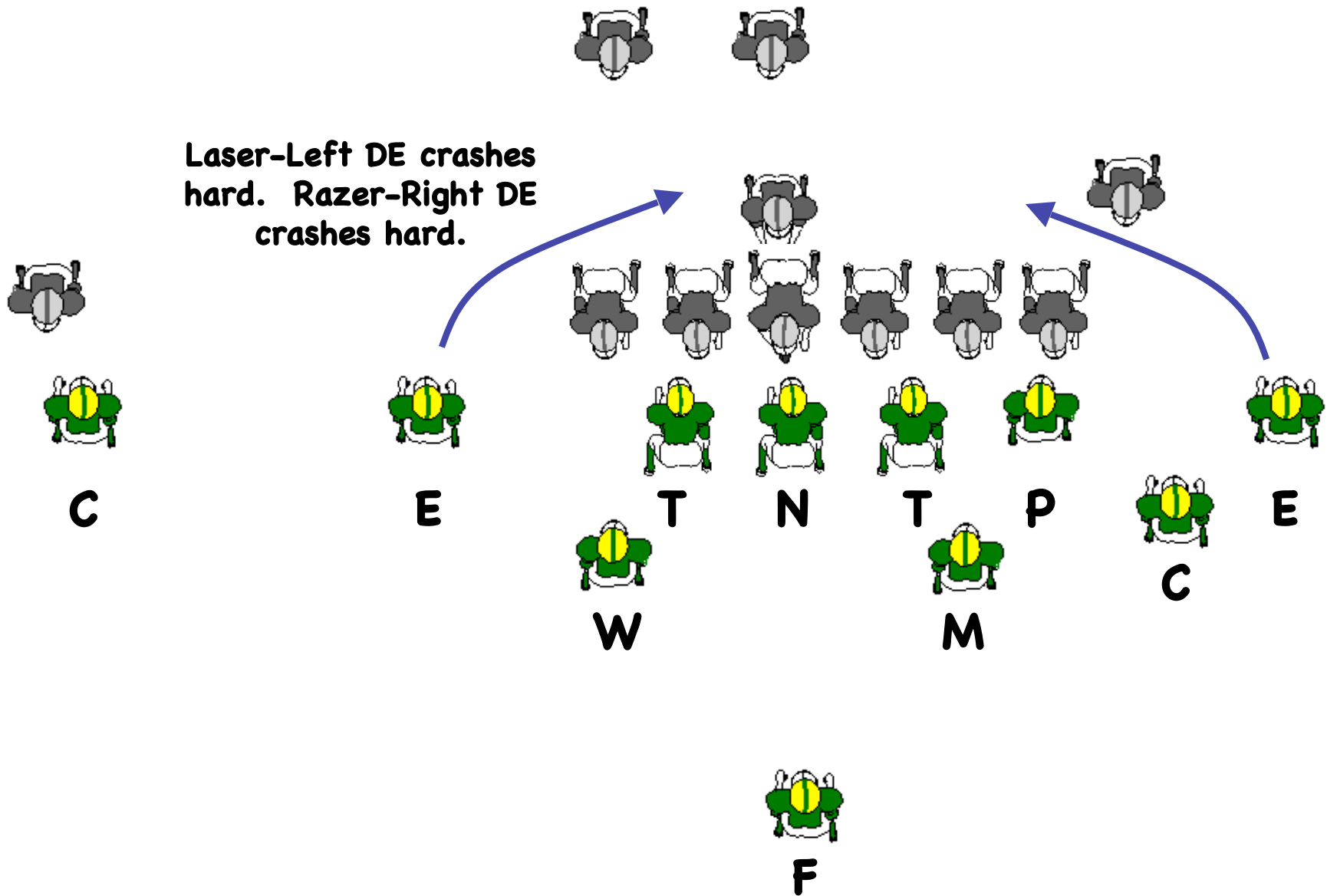


"Bend Call" Wing-T Offense

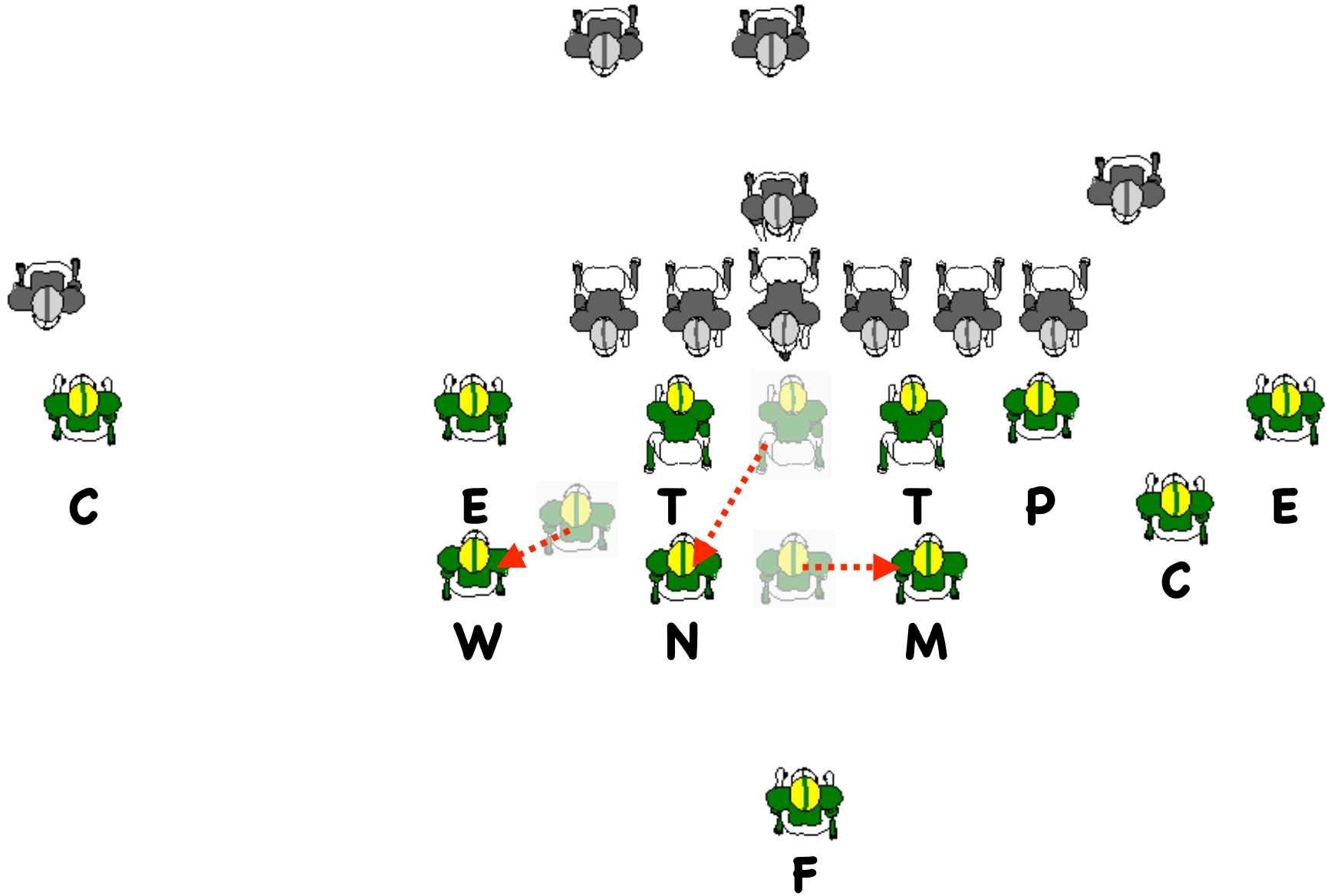
DTs take inside
shoulder of the OT.



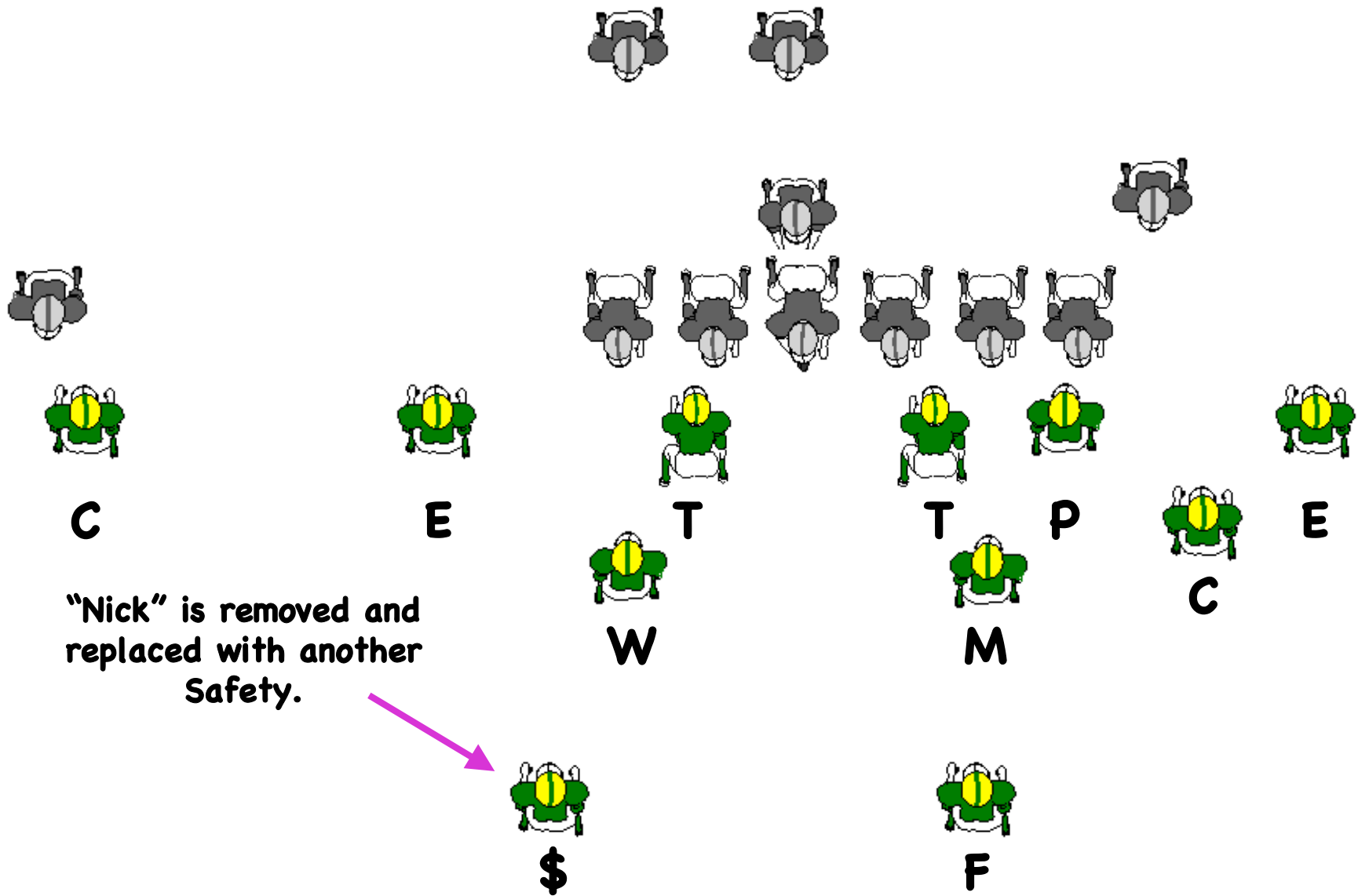
"Laser/Razer Call" Wing-T Offense



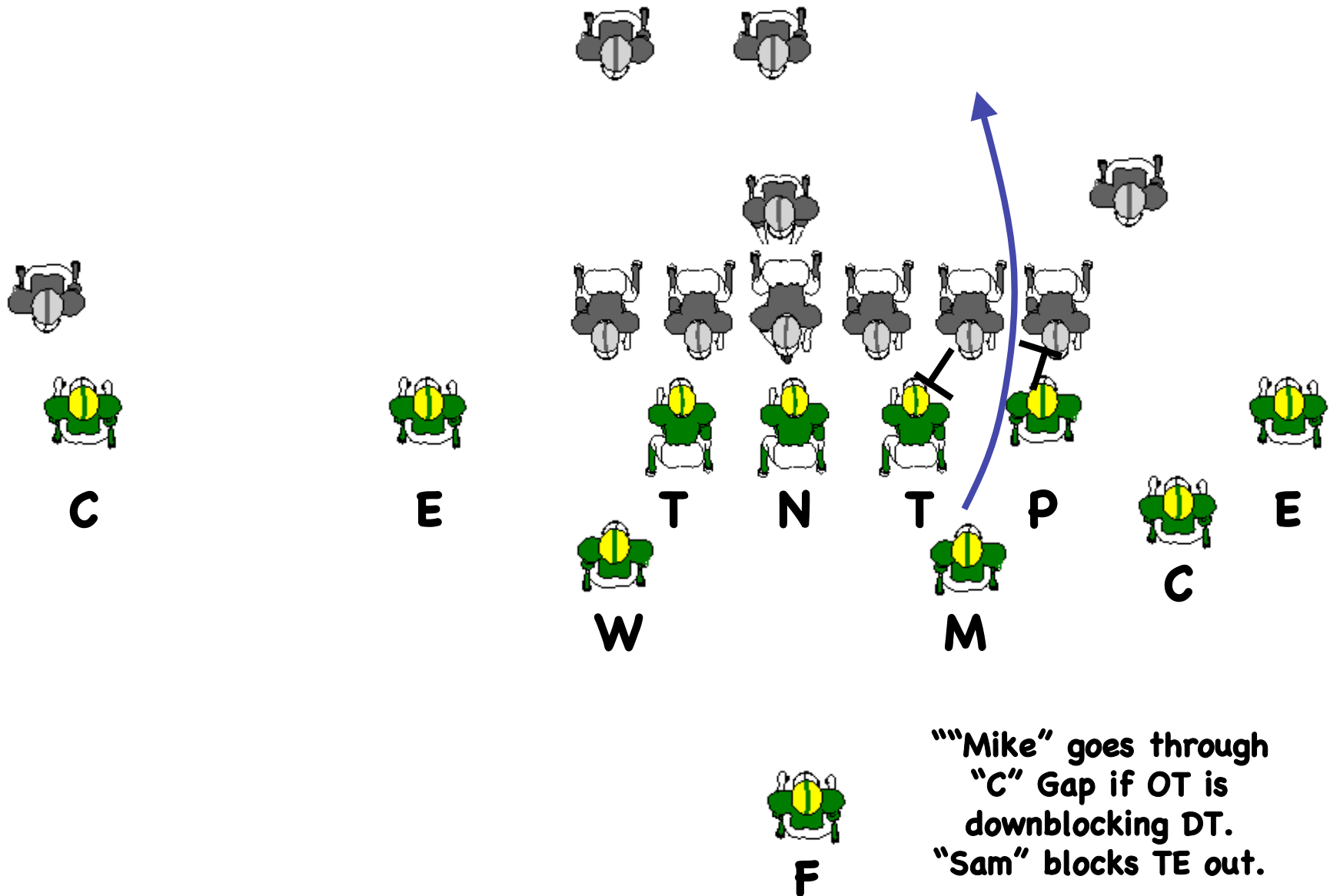
"HAWK" Call Wing-T Offense



"Victory" Call Wing-T Offense

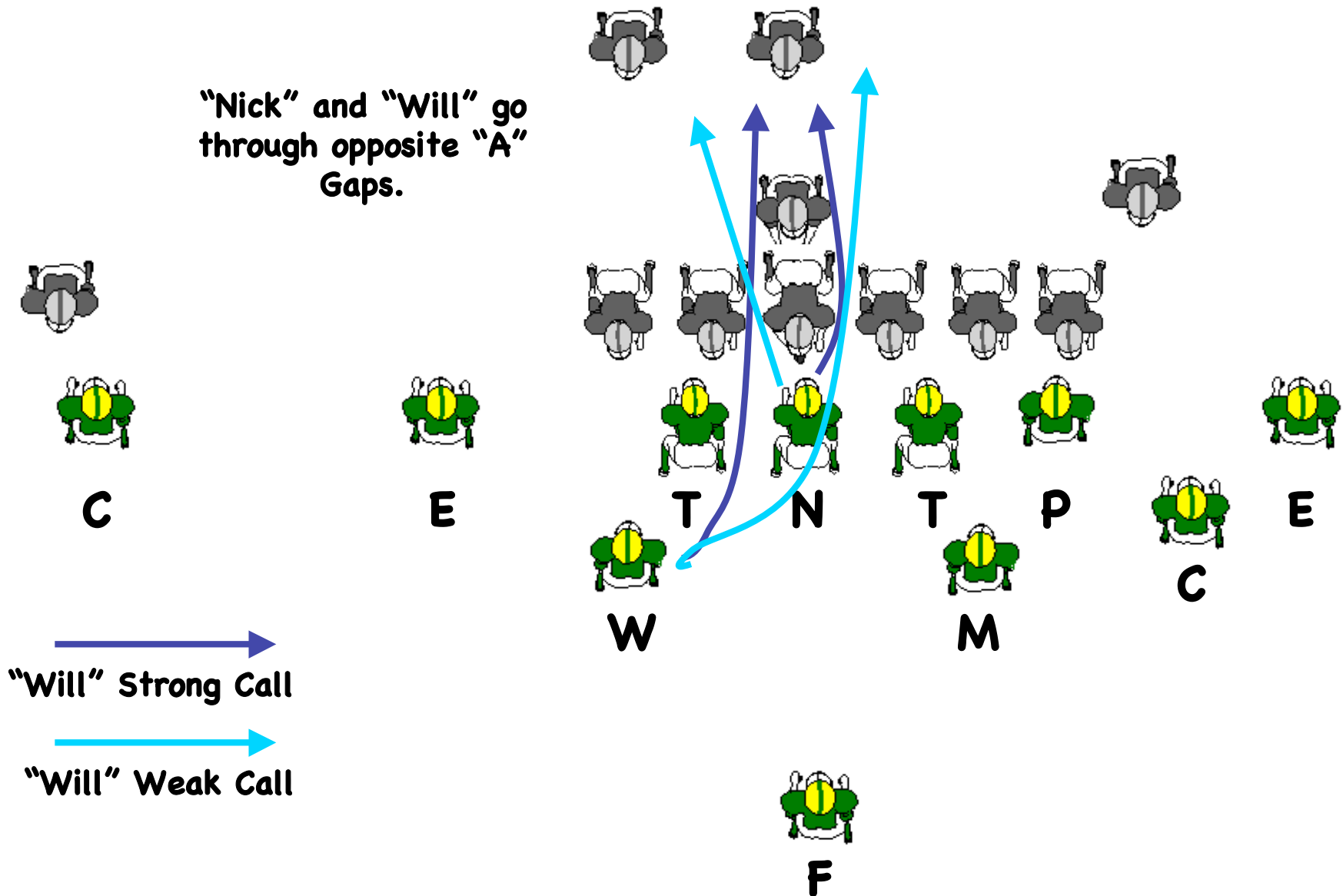


"Mikey" Call Wing-T Offense



"Will" Call Wing-T Offense

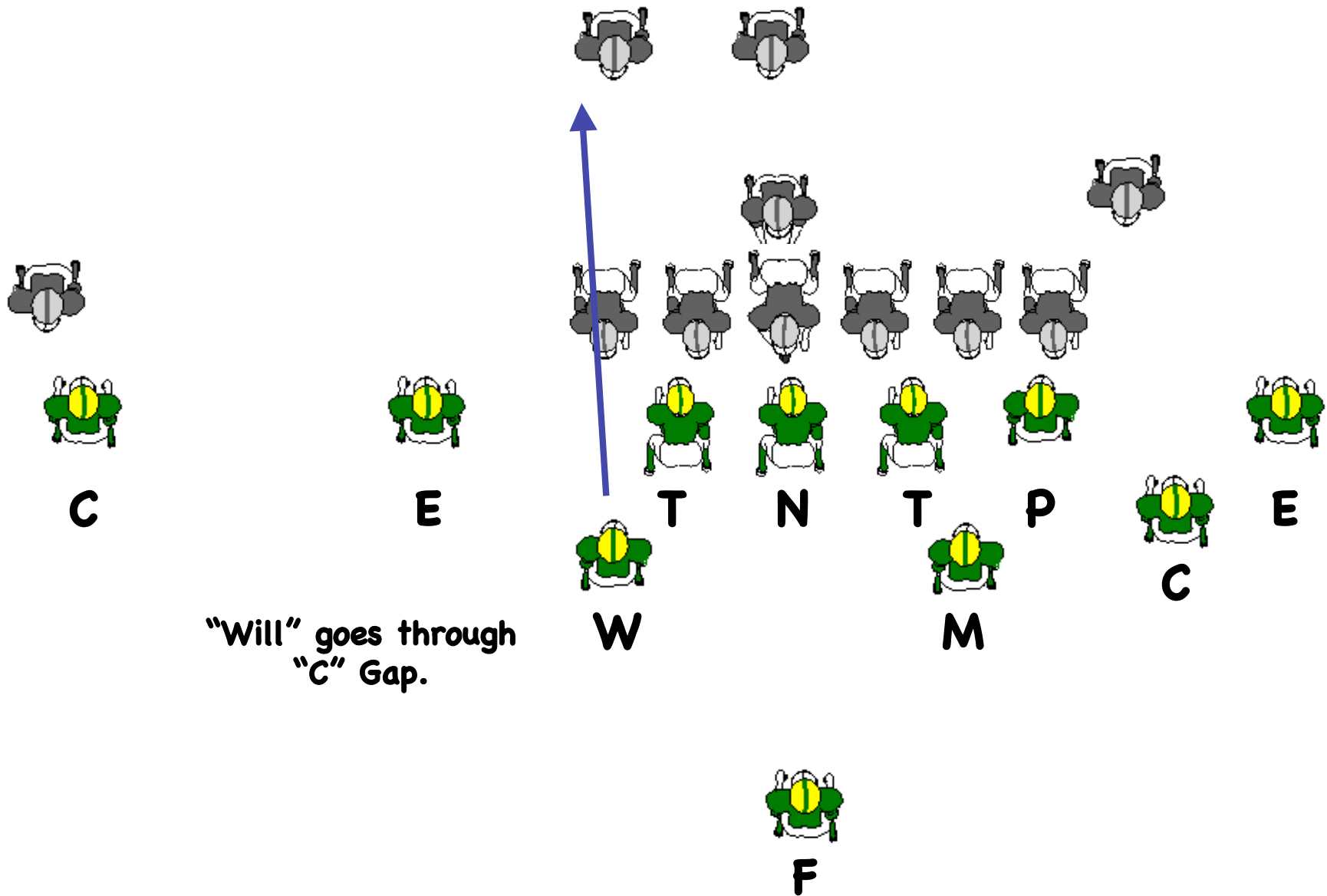
"Nick" and "Will" go
through opposite "A"
Gaps.



→
"Will" Strong Call

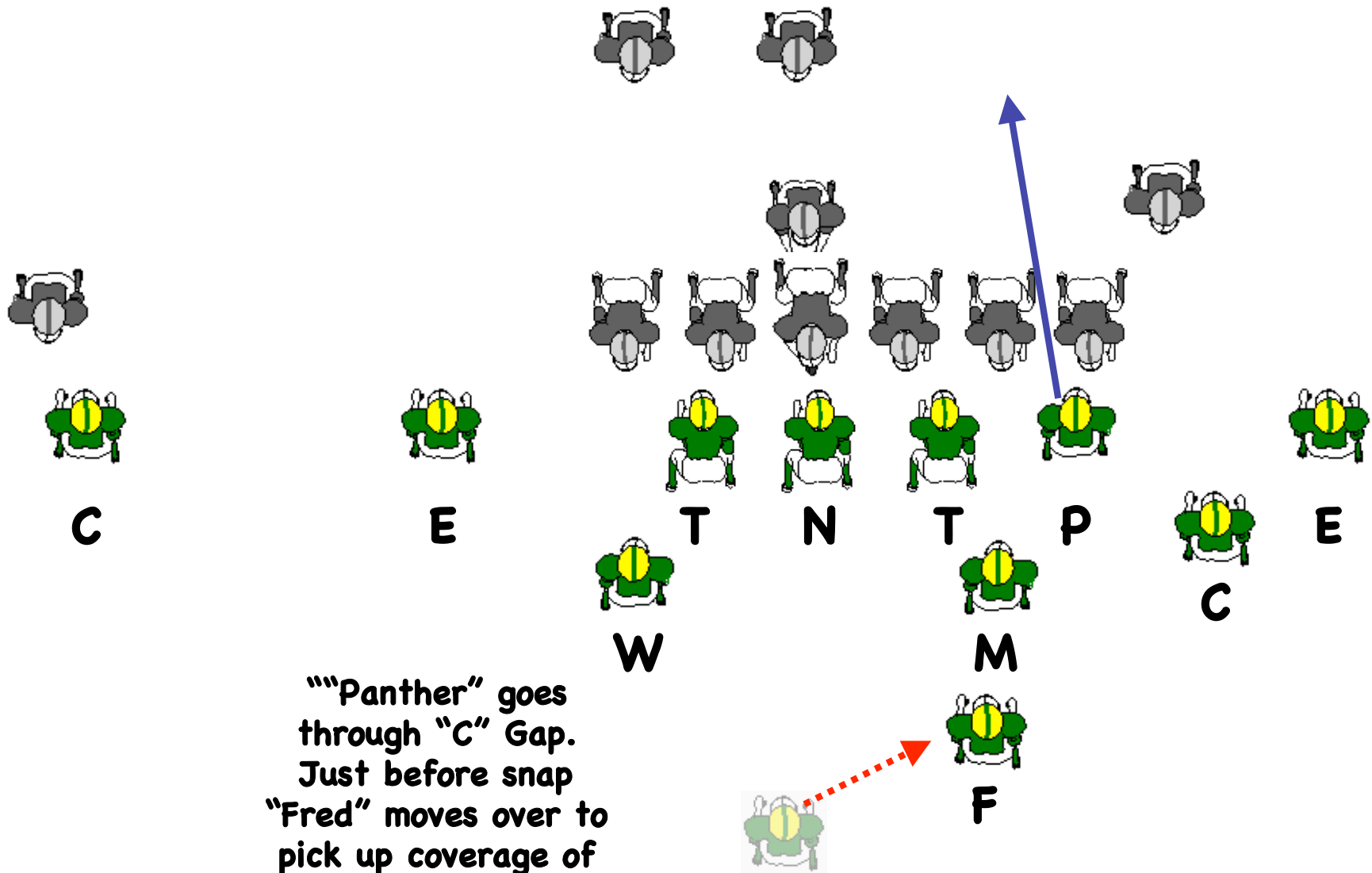
→
"Will" Weak Call

"Willie" Call Wing-T Offense



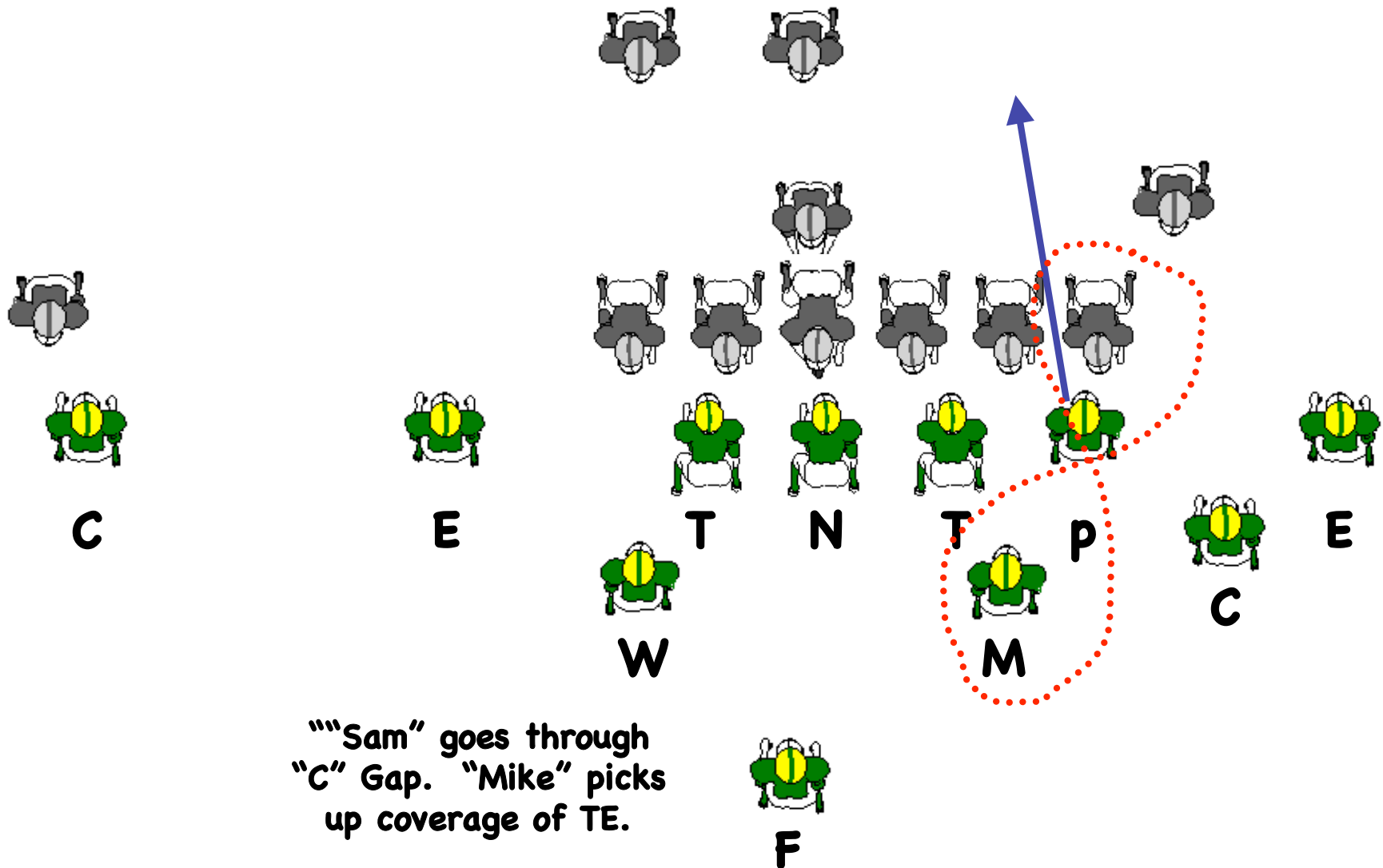
"Will" goes through
"C" Gap.

"Panther" Call Wing-T Offense



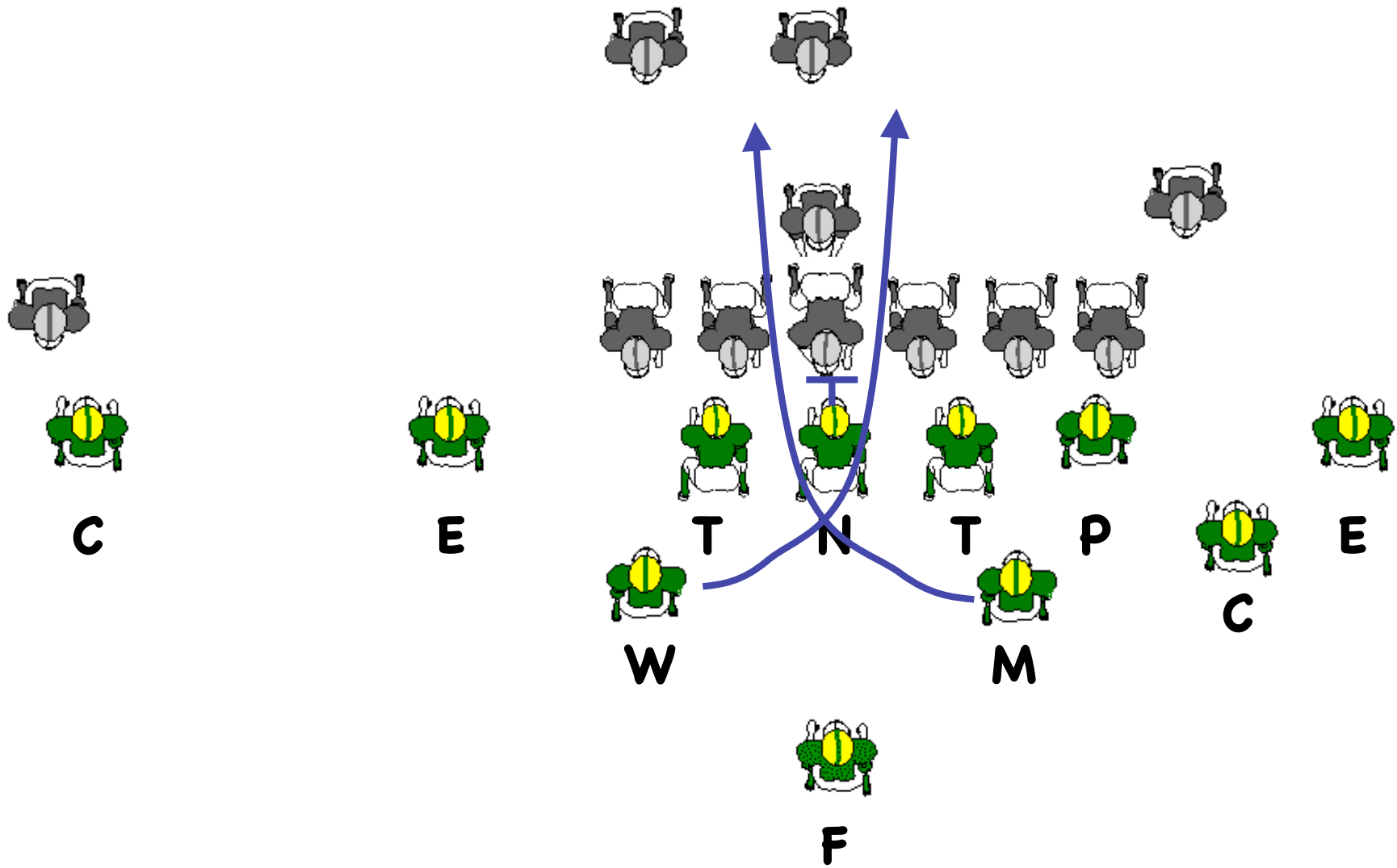
“Panther” goes through “C” Gap. Just before snap “Fred” moves over to pick up coverage of TE.

"Samson" Call Wing-T Offense

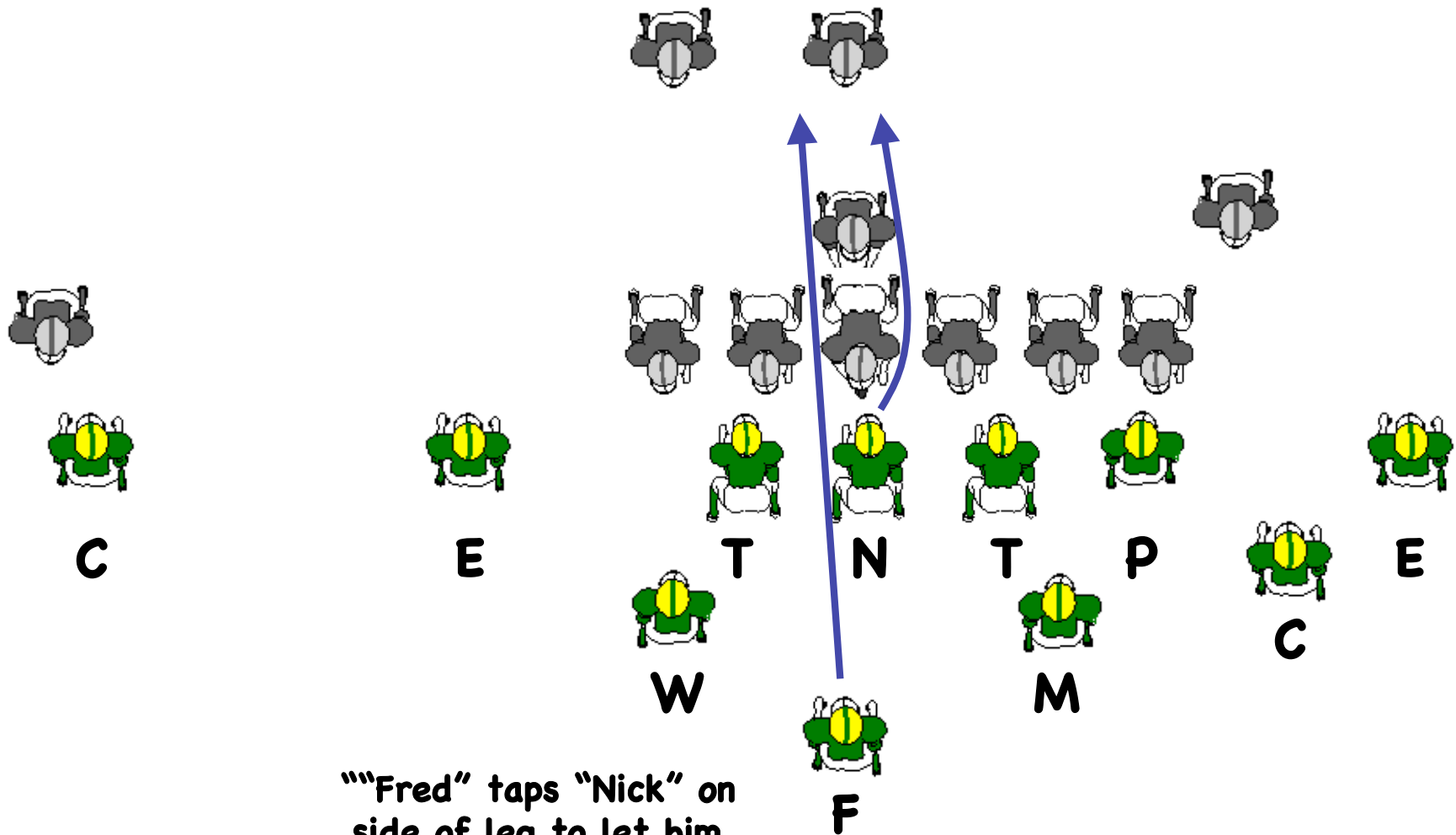


"Sam" goes through
"C" Gap. "Mike" picks
up coverage of TE.

"Mix" Call Wing-T Offense

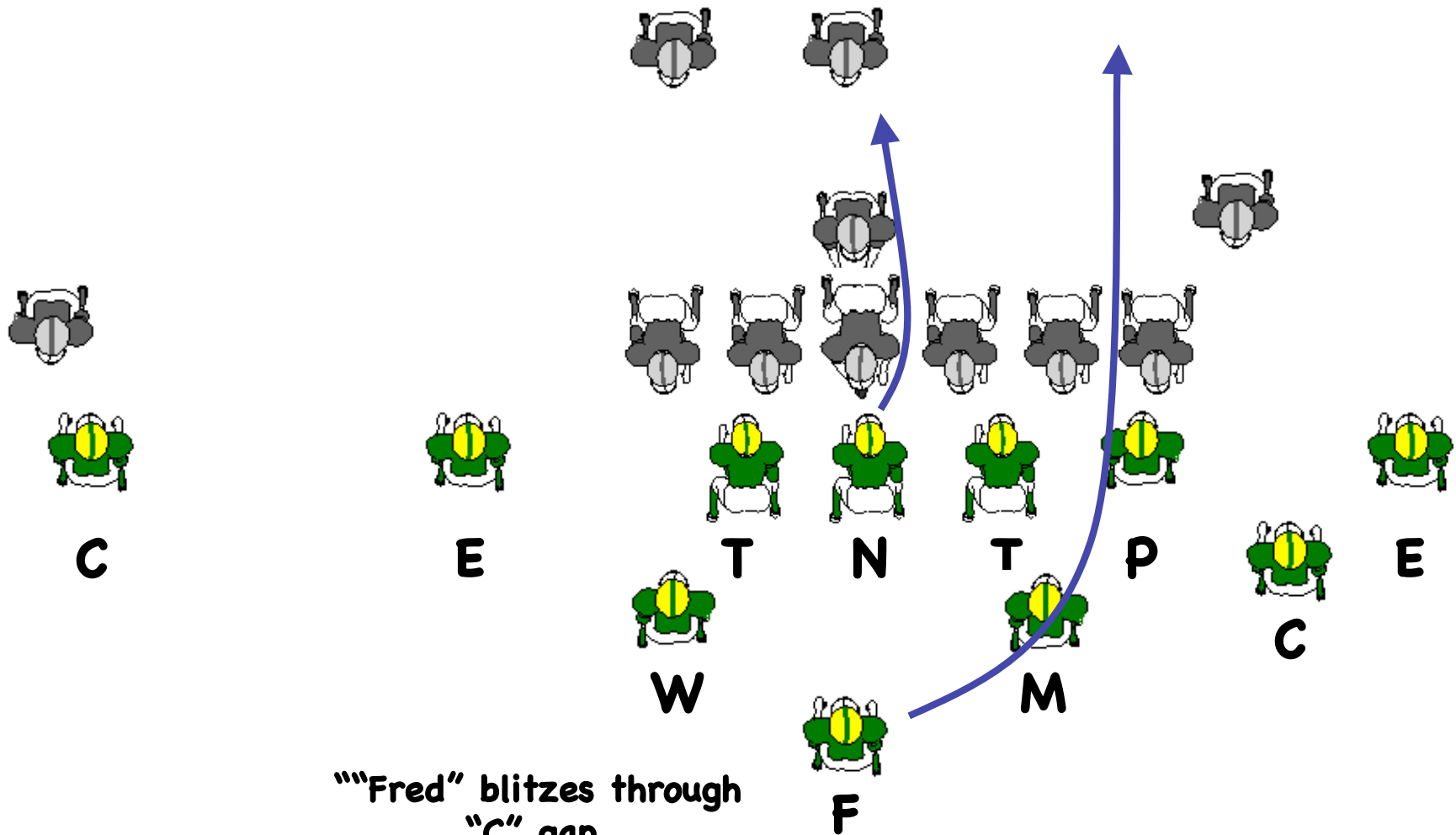


"Fred" Call Wing-T Offense

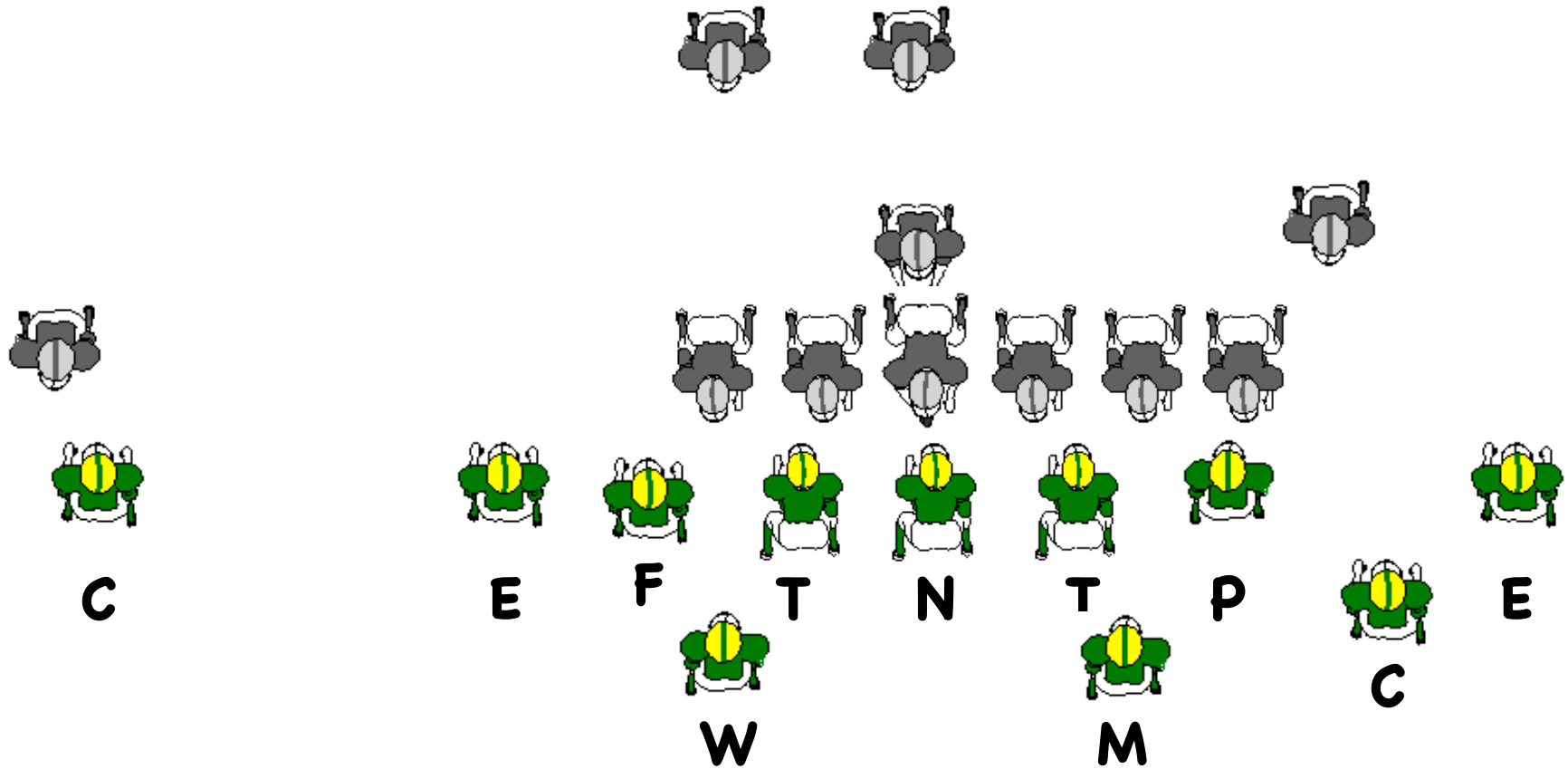


“Fred” taps “Nick” on side of leg to let him know which side he will be blitzing through.

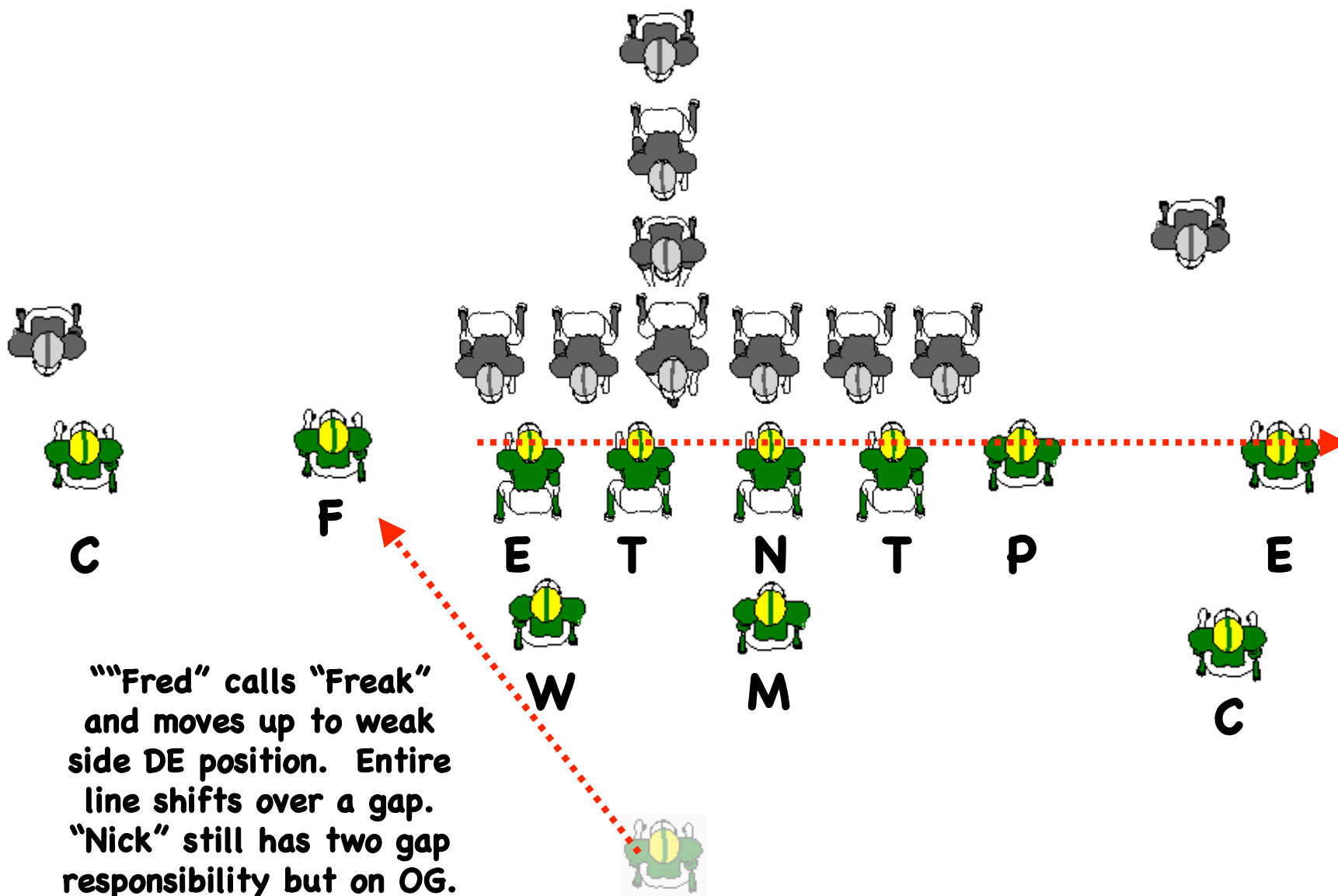
"Freddy" Call Wing-T Offense



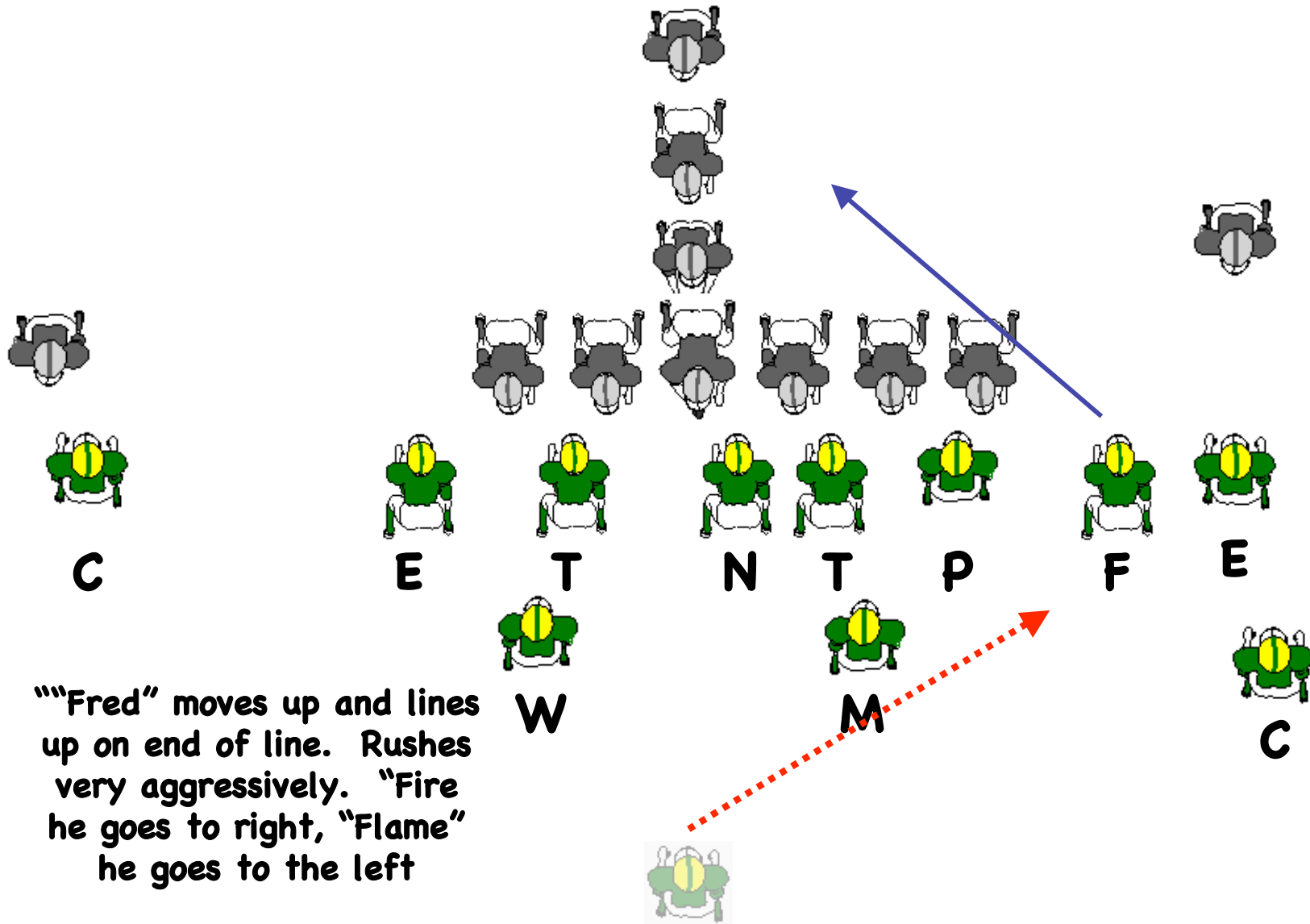
"7-Up" Call Wing-T Offense



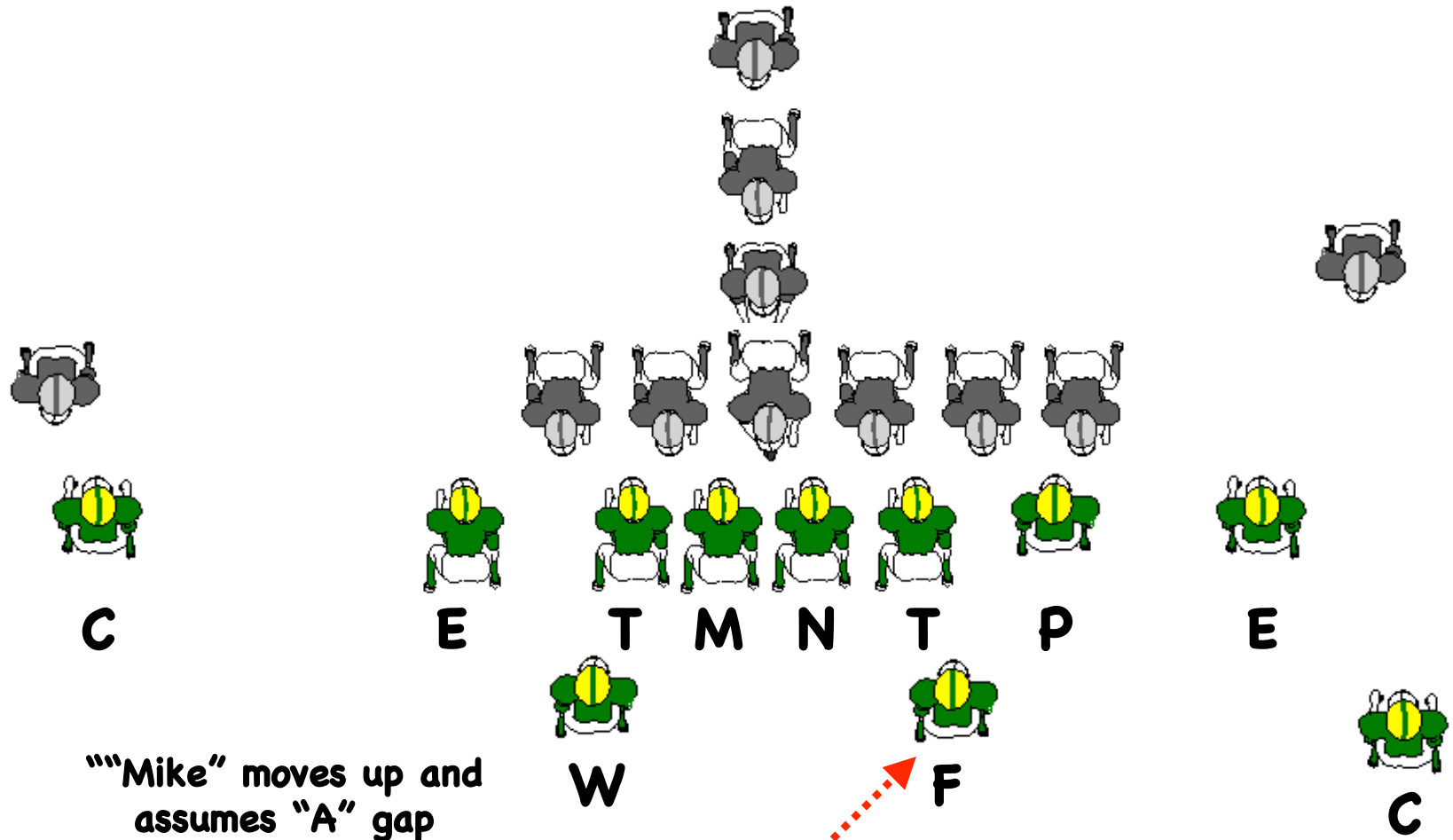
"Freak" Call Pro-Set Offense



"Dragon (fire)" Call Pro-Set Offense



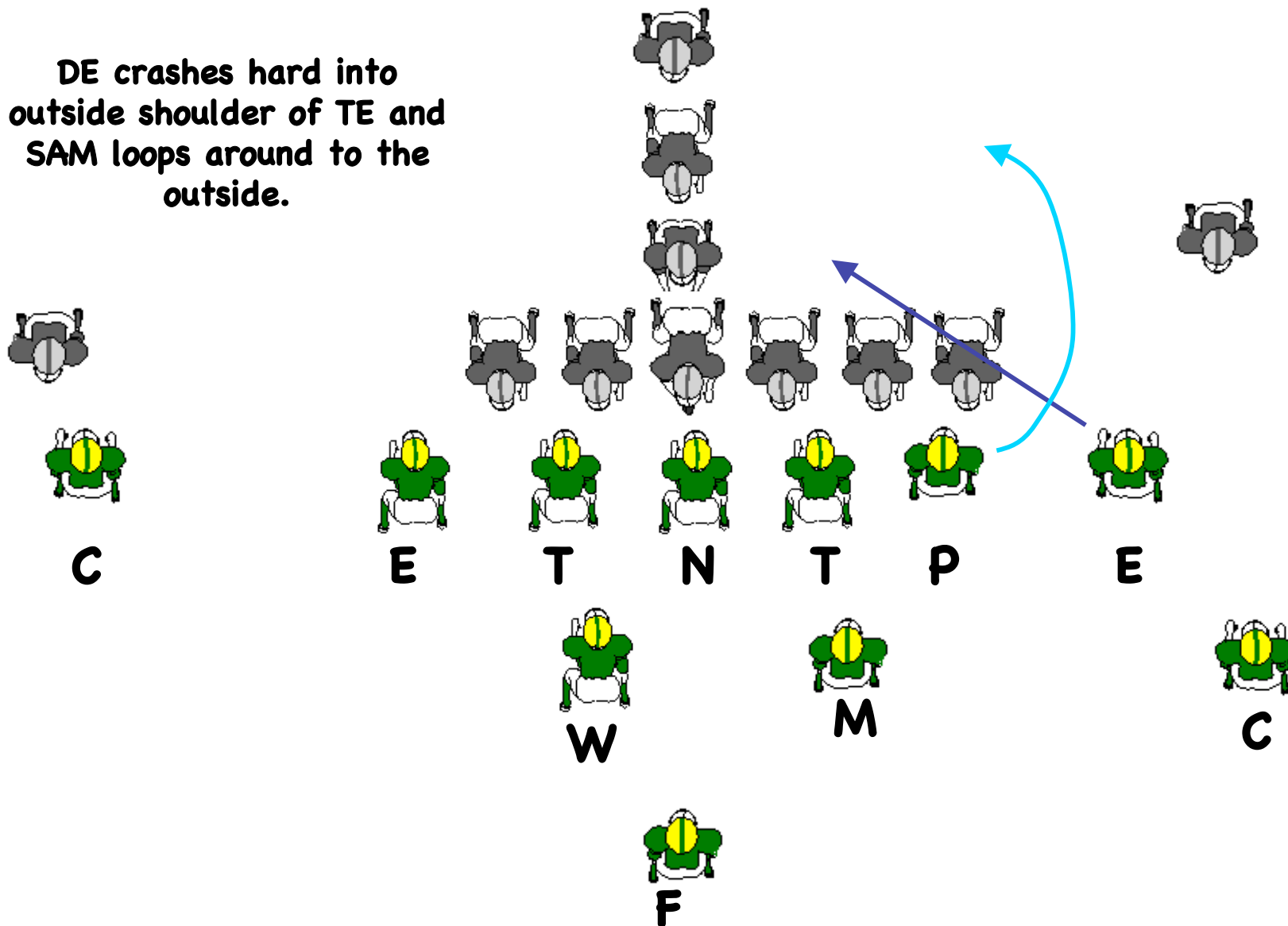
"Mike Gambler" Call Pro-Set Offense



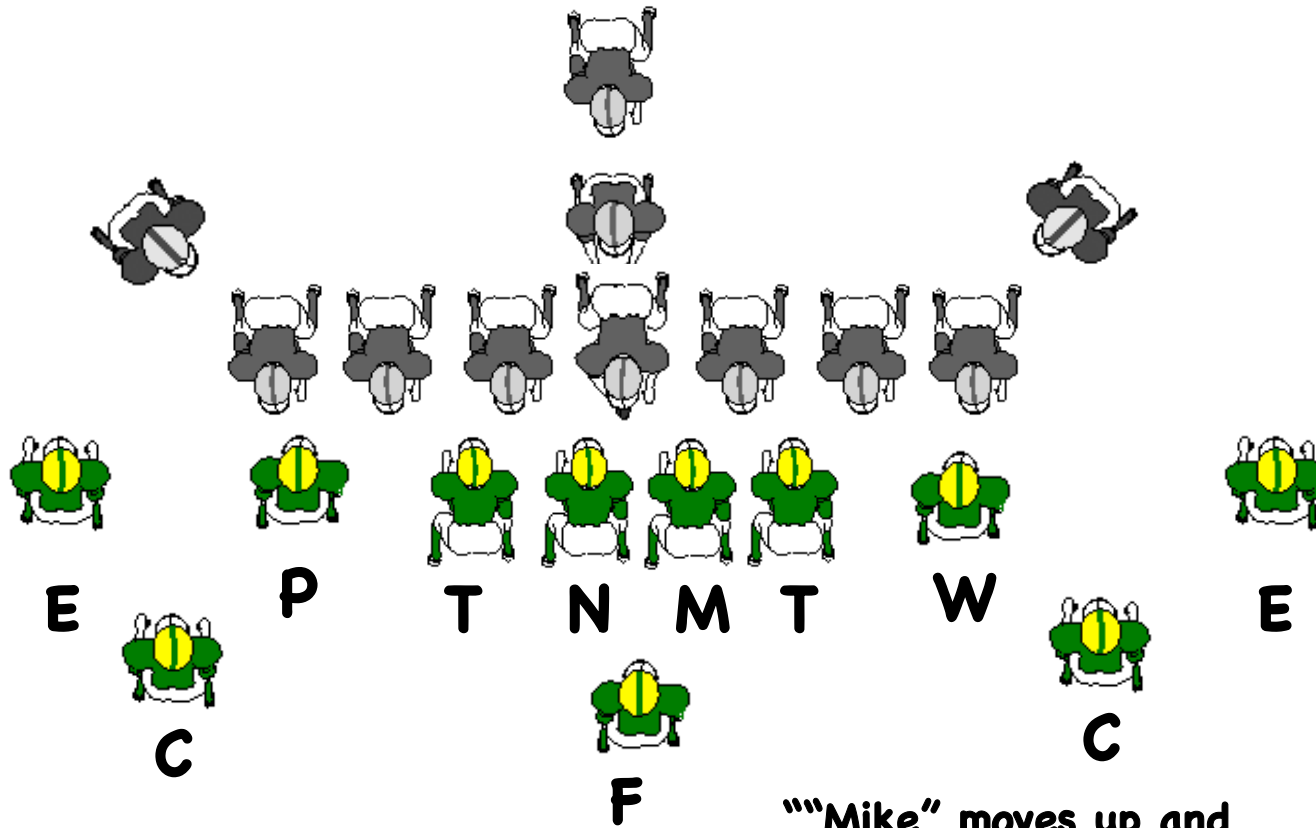
“Mike” moves up and assumes “A” gap responsibility as a down lineman next to “Nick” who has the other “A” gap. “Fred” moves up into “Mike’s” previous position.

"Switch" Call Pro-Set Offense

DE crashes hard into
outside shoulder of TE and
SAM loops around to the
outside.



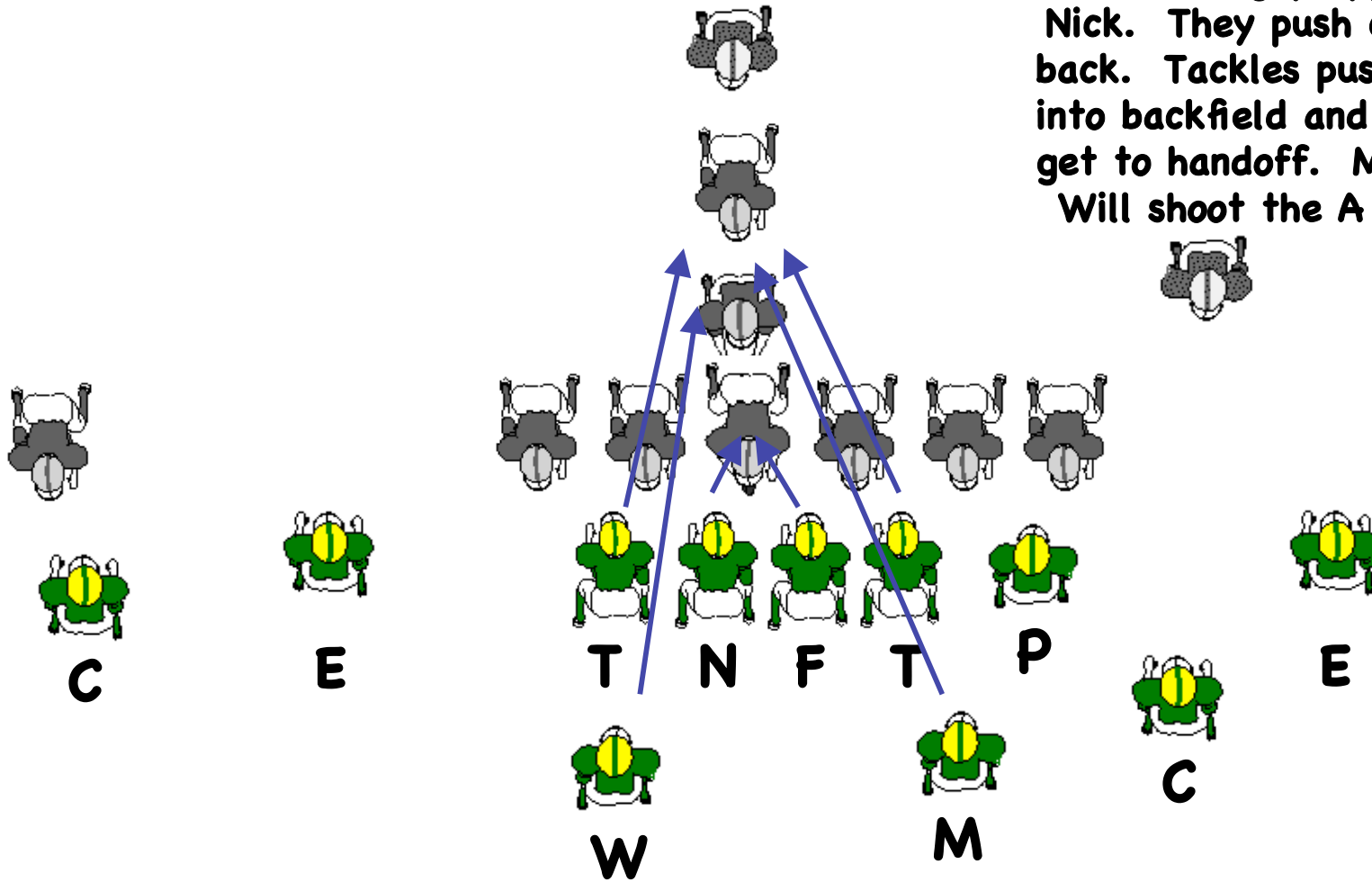
"Duce" Call Two Tight End Offense



“Mike” moves up and assumes “A” gap responsibility as a down lineman next to “Nick” who has the other “A” gap.

"Panther Nuke" Call

Fred to A gap opposite Nick. They push center back. Tackles push hard into backfield and try to get to handoff. Mike and Will shoot the A gaps.



Miscellaneous Calls

- Chris: Blitz Right Cornerback
- Clyde: Blitz Left Cornerback
- Freeze: Will is frozen in his spot and free from adjustment responsibilities.
- Hammer: Free plays very deep (25 yards).
- Ice (#): Tells Free what number to double team.
- Combos
 - Dragon/Nick
 - Multiple Blitzes: Will/Mike, Free/Mike, SAM/Mike